

INTERNATIONAL  
STANDARD

ISO/IEC  
14496-15

Fourth edition  
2017-02-01

AMENDMENT 1  
2018-02

## Information technology — Coding of audio-visual objects —

### Part 15: Carriage of network abstraction layer (NAL) unit structured video in the ISO base media file format

AMENDMENT 1: Handling of unspecified  
NAL unit types and other improvements

*Technologies de l'information — Codage des objets audiovisuels —  
Partie 15: Transport de vidéo structuré en unités NAL au format ISO  
de base pour les fichiers médias*

*AMENDEMENT 1: Traitement des types d'unités NAL non spécifiés et  
autres améliorations*

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Reference number  
ISO/IEC 14496-15:2017/Amd.1:2018(E)

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Published in Switzerland

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The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see [www.iso.org/directives](http://www.iso.org/directives)).

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This document was prepared by Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

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# Information technology — Coding of audio-visual objects —

Part 15:

## Carriage of network abstraction layer (NAL) unit structured video in the ISO base media file format

AMENDMENT 1: Handling of unspecified NAL unit types and other improvements

5.2, Table 2

Change the first and last rows of Table 2 as follows (all other rows remain unchanged):

| Value of<br>nal_unit_type | Description | Video elementary stream (sample entry 'avc1' or 'avc2') | Video elementary stream (sample entry 'avc3' or 'avc4') | Parameter set elementary stream |
|---------------------------|-------------|---|---|---------------------------------|
| 0                         | Unspecified | See Annex F   | See Annex F   | See Annex F                     |
| 24-31                     | Unspecified | See Annex F   | See Annex F   | See Annex F                     |

Clause 4

Add the following new subclauses as 4.11 and 4.12:

### 4.11 SEI information box

#### 4.11.1 Definition

Box Type: 'sei'

Container: Scheme Information box ('schi') or VisualSampleEntry

Mandatory: Yes (in the SchemeInformationBox), No (in a VisualSampleEntry)

Quantity: One (in the SchemeInformationBox), Zero or one (in a VisualSampleEntry)

The SEI Information box documents the SEIs in a stream. When contained in a VisualSampleEntry numRequiredSEIs shall be 0. By inspecting the SEI Information box a player will know which SEI messages it can assume to be present, and which are deemed necessary by the file author for correct playback. There might be other SEIs present in the bitstream that are not documented by this box.

#### 4.11.2 Syntax

```
aligned(8) class SeiInformationBox extends Box('seii') {
    unsigned int(16) numRequiredSEIs;
    for (i = 0; i < numRequiredSEIs; i++) {
        unsigned int(16) requiredSEI_ID;
    }
    unsigned int(16) numNotRequiredSEIs;
    for (i = 0; i < numNotRequiredSEIs; i++) {
        unsigned int(16) notrequiredSEI_ID;
    }
}
```

#### 4.11.3 Semantics

requiredSEI\_ID takes on the value “payloadType” of an SEI message present in the bitstream that is deemed necessary by the file author for correct playback.

notrequiredSEI\_ID takes on the value “payloadType” of an SEI message present in the bitstream that is not deemed necessary by the file author for correct playback.

### 4.12 Post-decoder requirements scheme for signalling of SEI

#### 4.12.1 General

In order to handle situations where the file author requires certain actions on the player or renderer, the ISO base media file format specifies the restricted-video mechanism where sample entries are hidden behind the generic sample entry 'resv'. The mechanism applies to all coding systems identified by chapters in this document. For the case of signalling of SEI, a file author can list occurring SEI message IDs (ISO/IEC 14496-10, ISO/IEC 23008-2) and classify them into two categories: those that are deemed required by the file author for correct playback, and others. The occurrence of either type of SEI messages can be signalled in the SEI Information box.

#### 4.12.2 Definition

The scheme for signalling of SEI is defined here.

The SchemeType 'aSEI' is used.

The SEI information box is mandatory in the SchemeInformationBox under the 'aSEI' scheme. In this case, it contains information about the SEI messages present in the bitstream. Although the SEI messages are not required for decoding, the file author may require certain actions for rendering or other purposes. The box distinguishes between an SEI that is required to be understood for correct playback and an SEI that is not required for correct playback (but may enhance playback).

The SEI messages listed here should be stored either in the bitstream or in the Configuration Record. The SEI Information box does not contain the actual SEI messages, it only lists those that occur in the bitstream.

## 6.2, Table 3

Change 1 row of Table 3 as follows (all other rows remain unchanged):

| Value of<br>nal_unit_type | Description   | AVC video<br>elementary<br>stream | SVC video<br>elementary<br>stream (sample<br>entry 'avc1',<br>'avc2', or<br>'svc1') | SVC video<br>elementary<br>stream (sample<br>entry 'avc3',<br>'avc4', or<br>'svc2') | Parameter set<br>elementary<br>stream |
|---------------------------|---------------|-----------------------------------|---|---|---------------------------------------|
| 24-31                     | Not specified | See Annex F                       | See Annex F   | See Annex F   | See Annex F                           |

## 5.4.10

Delete 5.4.10 and its subclauses.

## 7.3, Table 6

Change 1 row of Table 6 as follows (all other rows remain unchanged):

| Value of<br>nal_unit_type | Description   | AVC video<br>elementary<br>stream | MVC video<br>elementary<br>stream (sample<br>entry<br>'avc1',<br>'avc2',<br>'mvc1', or<br>'mvc2') | MVC video<br>elementary<br>stream (sample<br>entry name<br>'avc3',<br>'avc4',<br>'mvc3', or<br>'mvc4') | MVD video<br>elementary<br>stream (sample<br>entry name<br>'mvd1',<br>'mvd2',<br>'a3d1', or<br>'a3d2') | MVD video<br>elementary<br>stream (sample<br>entry name<br>'mvd3',<br>'mvd4',<br>'a3d3', or<br>'a3d3') | Parameter<br>set<br>elementary<br>stream |
|---------------------------|---------------|-----------------------------------|---|--|--|--|--|
| 24-31                     | Not specified | See Annex F                       | See Annex F   | See Annex F  | See Annex F  | See Annex F  | See Annex F                              |

## 9.6

Add a new subclause 9.6.4:

#### 9.6.4 Decoding time hint sample group

##### 9.6.4.1 Definition

Each decoding time hint sample group description entry ('`opt`' ) records a delta time in terms of the clock ticks (given by timescale of the `MediaHeaderBox`). The corrected decoding time is defined as the sum of the delta time associated with a sample through the `SampleToGroupBox` of type '`opt`' and the decoding time of the sample. The corrected decoding times conform to the hypothetical reference decoder of ISO/IEC 23008-2 operating according to a partitioning scheme where each layer is in its own bitstream partition, as defined in ISO/IEC 23008-2.

All `SampleToGroupBoxes` for the decoding time hint sample group shall include `grouping_type` parameter. The `grouping_type` parameter field is specified for the decoding time hint sample group as follows:

```
unsigned int(16) reserved = 0;
unsigned int(16) operating_point_index;
```

`operating_point_index` specifies the index of the operating point, as given in the associated `OperatingPointsInformation` sample group description, for which this sample group provides

the corrected decoding times. A value of 0 indicates the first operating point in that sample group description.

#### 9.6.4.2 Syntax

```
class OperatingPointDecodeTimeHint()
extends VisualSampleGroupEntry ('opth')
{
    signed int(32) delta_time;
}
```

#### 9.6.4.3 Semantics

delta\_time plus the decoding time (derived from the TimeToSampleBox and TrackRunBoxes, if any) provides the corrected decoding time of the associated sample. Time-scale units, as given by timescale of the MediaHeaderBox of this track, are used for the calculation of delta\_time.

### A.1

Replace the text with the following:

#### A.1 General

Aggregators and Extractors are file format internal structures enabling efficient grouping of NAL units or extraction of NAL units from other tracks.

Aggregators and Extractors use a syntax that is similar to the NAL unit syntax but does not follow the start code emulation prevention mechanism required for the NAL unit syntax as specified in ISO/IEC 14496-10 or ISO/IEC 23008-2. These NAL-unit-like structures are seen as NAL units in the context of the sample structure. While accessing a sample, Aggregators shall be removed (leaving their contained or referenced NAL units) and Extractors shall be replaced by the data they reference. Aggregators and Extractors shall not be output by file parsers.

These structures use NAL unit types reserved for the application/transport layer by ISO/IEC 14496-10 or ISO/IEC 23008-2.

See Annex F for more information about use of “reserved”, “unspecified”, “not specified” and “registrant-defined” nal\_unit\_type values.

Add a new Annex F:

#### Annex F (informative) Unspecified nal\_unit\_type value management

This Annex describes the required management mechanism for the nal\_unit\_type fields that are defined in ISO/IEC 14496-10 (AVC), and ISO/IEC 23008-2 (HEVC), for use 'as determined by the application'<sup>1)</sup>. Some values are defined in this document and some (either marked as “registrant defined” in [Table F.3](#) and [Table F.6](#), or as “Reserved” in [Table F.1](#), [Table F.2](#), [Table F.4](#) and [Table F.5](#)) are available for use under the conditions specified below.

**Table F.1 — 'avc1' and 'avc3' nal\_unit\_type value assignments**

| nal_unit_type value | assignment |
|---------------------|------------|
| 0                   | Reserved   |
| 24-31               | Reserved   |

1) See ISO/IEC 14496-10:2014, 7.4.1 and ISO/IEC 23008-2:2015, 7.4.2.2.